

WaveFrame Version Compatibility - IMPORTANT

All WaveFrame versions since 6.00 are compatible except for instances noted below, including database changes since 6.11.

Upgrading directly from v6.50 or 6.51 (but not 6.52 release):

Because of significant file system changes to Mount/Dismount and some resulting problems, it is **highly recommended to:**

1. **Reimport any 'removable drive' sessions** used in those earlier versions directly into 6.53 (if needed there). You can do this in Manage by creating new Projects and Reels and using the Import Tracks function.
2. Delete (or do not use) the older version sessions.

Not following this procedure may result in duplicate tracks and/or problems copying or saving session data. This only pertains to removable drives in versions 6.50 and 6.51 and therefore not necessary for fixed drive-only projects (F1, F2 etc).

Installing version 6.2x onto a machine with any v6.5x already installed:

WaveFrame's device driver, vnfd.386, was modified in v6.50. This file is located in the Windows/System directory (and a copy is now kept in the WaveFrame directory as of 6.52). **It is important to use the newer version of this file in any version 6.5x.** The file is backward compatible so using the newer vnfd.386 on any 6.2x is OK. Therefore, do the following **before** the 6.2x install on your 6.5x machine:

1. Look for a vnfd.386 file in your 6.5x WaveFrame directory. If it is there, skip to step 2. If it is not there, locate it in your Windows\System directory and copy it to your 6.5x directory.
2. You can now install and run version 6.2x.
3. Before switching back to version 6.5x the first time, locate the 'cpvnfd.bat' file in your 6.5x directory and double-click it. As long as a vnfd.386 driver file is found in this directory, it will be placed into your Windows\System directory.
4. Reboot Windows and you can then run 6.5x and safely switch between any version with the newer vnfd.386 file.

6.52 and pre-6.20 versions of WaveFrame (i.e. 6.11):

If you want the ability to switch between 6.5x (or 6.2x) and 6.1x versions, it is necessary to switch between the two Windows operating systems. Please follow our optional '**Installation of Windows 98 Upgrade - Dual-Boot Option**' procedure at the end of the 6.2x-6.52 release notes document, included in your WaveFrame directory, which will set up your WaveFrame as a dual boot system. As long as you are using any version prior to 6.20, you can choose which version to start by using icons in the correct program group once you have reverted to Windows 3.11. In addition, you may need to run cpvntd.bat from the DOS prompt in the directory of your 6.xx version to get the right vntd.386 in the Windows\System directory. (To use versions prior to 6.00, you must start Windows 3.1x using the DCS command from DOS in the directory for the version you want to run.). When changing versions always reboot the entire system first. Please follow the procedure below to rebuild your database when switching between 6.1x and 6.2x or 6.5x versions.

Important Database Changes:

The following steps **MUST** be completed immediately after launching WaveFrame version 6.53 for the first time when upgrading directly from v6.20 or pre-6.20 versions (i.e. 6.11). **If you are upgrading from v6.21 or later versions you do not need to perform these steps.** In other words, they must be completed when switching between v6.11 and any future versions or between 6.20 and any version.

- 1) Launch WaveFrame System only (within the appropriate WaveFrame program group). From the Disk Utilities menu, select Database Reclaims. In the Database Reclaims dialog box, select FV - All Fixed Volumes. In the section labeled Reclaim operation, select Rebuild Database. After the database is rebuilt, click OK (or press the Enter key). You should rebuild the database for each drive (fixed and removable) the first time it is used in version 6.53 when coming directly from 6.20, and any time you switch between versions as noted above.
- 2) Launch the desired application (Manage, Edit, Assemble, or Print) for the WaveFrame version you are running.